

You're Invited!



PAX Good Behavior Game:

PAX GBG is a classroom-based preventive intervention that gives teachers the skills and strategies to create nurturing environments in their classrooms by teaching self-regulation, co-regulation, and group regulation throughout their daily instruction. Thus, instead of merely implementing an “anti-drug” campaign, the PAX Good Behavior Game actually teaches students skills in delayed gratification that have shown in multiple controlled trials to dramatically improve behavioral, academic, and lifetime outcomes.

Benefits for Teachers and Students:

- ❁ Major improvement in engaged learning by students.
- ❁ 60-90 minutes more time to teach and learn each day.
- ❁ 75-125 fewer disruptions per hour in classes.
- ❁ Improved benchmark scores that predict success on standardized tests.
- ❁ 20%-30% less need for special education.
- ❁ Improved family life because of children's improvements at school.
- ❁ Improved benefits of other prevention efforts.

Register to attend:

Region 1: PAX Good Behavior Game Teacher Training

WHEN: Tuesday, March 13th, 2018

WHERE: North Central Ohio Educational Service Center (ESC)
(8:00 a.m. check-in; 8:30 a.m. to 4 p.m. training; Lunch on Own)
928 West Market Street, Tiffin, OH 44883

Registration Link: <http://bit.ly/Region1PAXGBG3-13>

Registration for this training will close on February 27th. Limited to 40 participants. No late registrations.

Visit paxohio.org for more information about the PAX Ohio Cures Initiative. For information about the training, please email paxohio@paxis.org.

This training is funded by :

